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Acts of
VENGEANCE!

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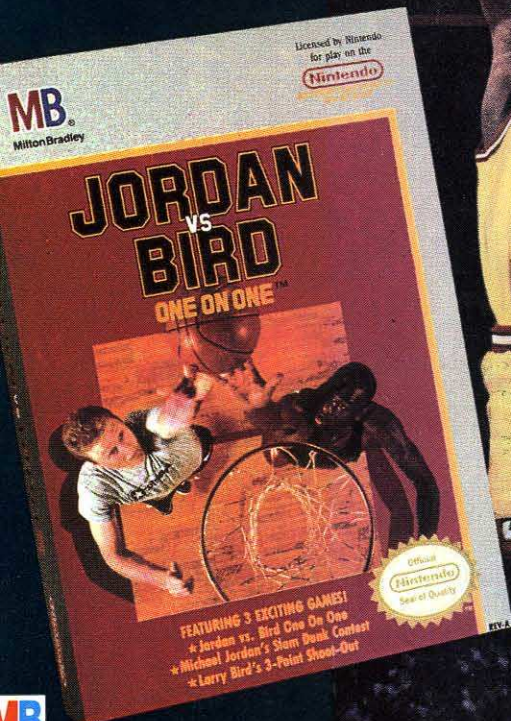
**GRAVITY
STORM!**

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JORDAN vs. BIRD

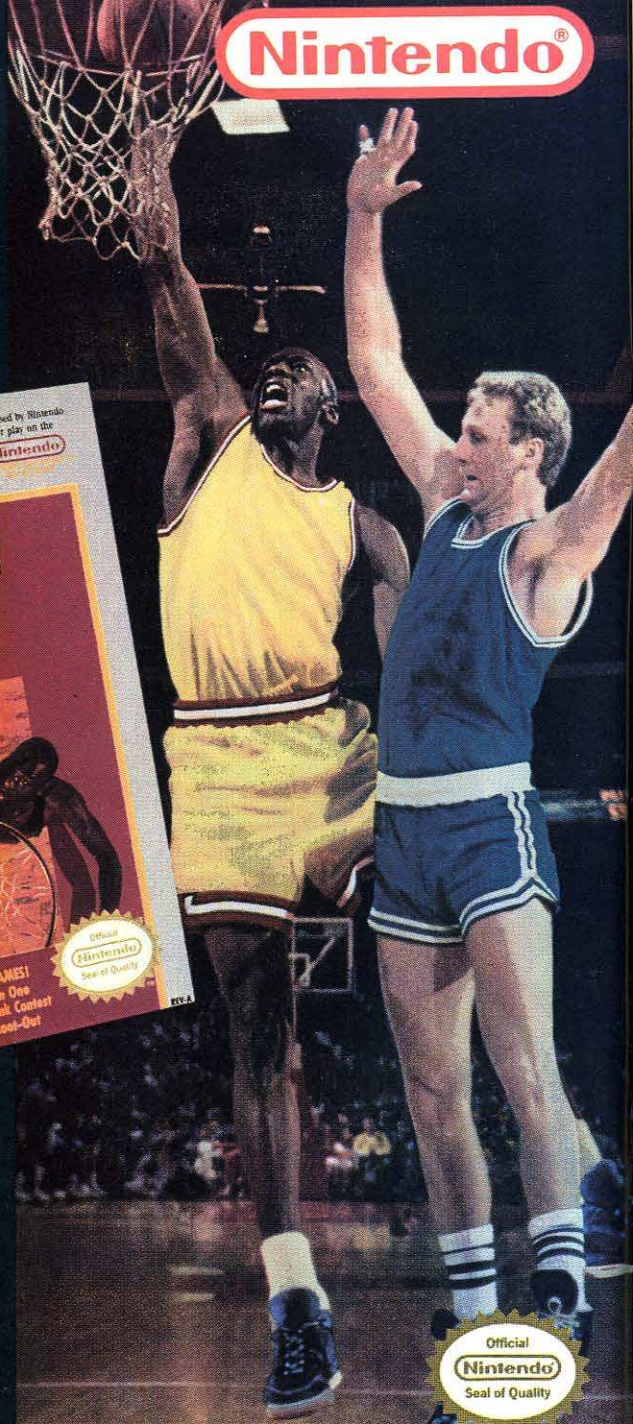
ONE ON ONE™

Nintendo®



INCLUDES THESE
THREE GAMES:

JORDAN VS. BIRD
ONE ON ONE
MICHAEL JORDAN'S
SLAM DUNK CONTEST
LARRY BIRD'S



Official
Nintendo
Seal of Quality

Stan Lee
PRESENTS: THE AMAZING SPIDER-MAN®

GRAVITY STORM

BEGINNING

ACTS OF VENGEANCE!

COME ON IN! PETER PARKER (YOU KNOW HIM AS SPIDER-MAN) AND HIS WIFE, MARY JANE (YOU KNOW HER AS THE FOKY REDHEAD IN THE GREEN DRESS) ARE THROWING A HOUSE WARMING BASH IN THEIR NEW SOHO LOFT--AND YOU'RE INVITED!

SO KICK OFF YOUR SHOES, KICK UP YOUR HEELS, AND KICK OUT THE JAMS!

BECAUSE A GOOD TIME IS GUARANTEED FOR ALL!

DAVID
MICHELINIE *
WRITER

COLLEEN
DORAN *
PENCILER

ANDY
MUSHYNSKY *
INKER

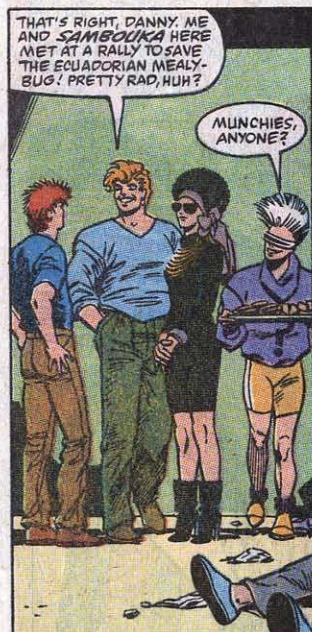
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PARKER *
LETTERER

BOB
SHAREN *
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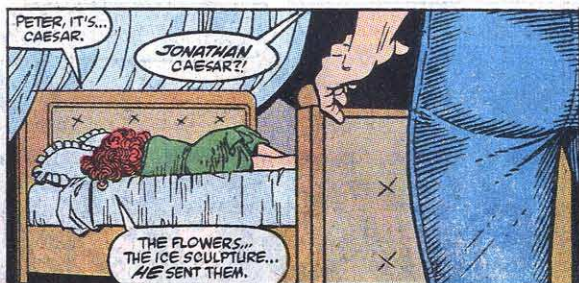
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TOM
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TAKE NO PRISONERS.

OPERATION WOLF® FOR YOUR NINTENDO ENTERTAINMENT SYSTEM®

TAITO

TAKE NO PRISONERS

OPERATION

WOLF

The time has come for someone to teach the terrorists what terror is all about. The only way to stop them is to get in, strike hard and get out fast. Terrorists be warned... Operation Wolf is coming.

THE
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#1 ARCADE
GAME!

Now you can thrill to the world's best arcade game right on your Nintendo Entertainment System®. Operation Wolf® takes you on a prisoner rescue mission you'll never forget. Mind-blowing arcade quality graphics put you behind enemy lines where you must destroy the terrorists and save helpless prisoners. One play and you'll know why it's the world's number 1 arcade game. Operation Wolf® uses Nintendo Zapper® or standard controller.

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AY RAP. SAY TAITO. SAY YO!
SWEEPSTAKES
Over \$85,000 in prizes!
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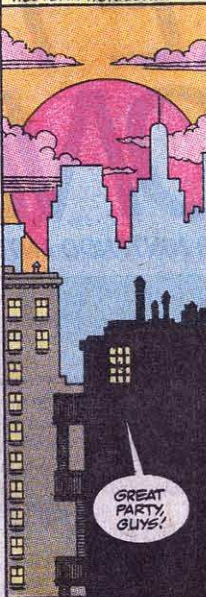
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EVERYTHING'S FINE, FOLKS. MARY JANE WAS JUST, UH, *MOVED* BY THE UNEXPECTED GIFTS! SHE'LL BE OUT IN--
--HEY! WHO'S THE WISE GUY WHO PUT ON THE *GARRY MANILOW* RECORD?



LATER, AS THE SUN SLIDES SLOWLY TOWARD THE WESTERN HORIZON...



WISH I COULD STAY AND HELP WITH THE CLEANUP BUT PAPA'S GOT TO PUT *SLEEPING CUTIE* TO BED!

NO PROBLEM, HARRY. WE'RE USED TO MENFOLK FLEEING IN TERROR AT THE MERE MENTION OF THE WORD "BROOM"!



COME ON, HON, YOU *KNOW* I HAVE TO RUN SOME ERRANDS BEFORE THINGS CLOSE UP. IT'S SATURDAY!

JUST KIDDING, MR. SENSITIVE! KNOW WHEN YOU'LL BE BACK?



UH-UH. GOTTA CHECK AT THE *DAILY BUGLE* FOR PHOTO ASSIGNMENTS, THEN LOOK IN ON *AUNT MAY*, THEN TALK TO *DR. SWANN* ABOUT MY RESEARCH ASSISTANT DUTIES ON MONDAY.



HEADIN' UPTOWN, PETE? HOW'S ABOUT SAM AND I KEEP YOU COMPANY?

GREAT!

WELL, HALF GREAT...!



BUBBLE BOBBLE™ IS DINO-MIGHT!

(FOR YOUR NINTENDO ENTERTAINMENT SYSTEM!)

TAITO

**BUBBLE
BOBBLE**

THESE ARE TWO HUNGRY DINO-MIGHTS
AND THEY'VE GOT BUBBLE FIGHT'N
FUN DOWN TIGHT. You and your two
brontosaurus buddies, Bub and Bob,
are up to your brows in bubble trou-
bles. You've got to battle battalions
of bullies by blowing and bursting
tallions of bubbles. It's a fast-paced
bubble banquet through 100 screens
of slap happy-aids. Got an appetite for
fun... then get blowin'.

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mights and they've got bubble
fight'n fun down tight.

Bubble Bobble™ is totally
addictive action. Computer
Entertainer Magazine says
"it's impossible to resist... you
want to play over and over
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been Europe's #1 game for
over 3 months. You'll scramble
through 100 screens of laughs
as your brontosaurus buddies,
Bub and Bob, blow you away
with endless action. If you're
lookin' for fun, these dudes are
the ones.

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AH! KATE CUSHING, JUST THE PERSON I WANTED TO--



NOT NOW!

NO TIME!

SEE ME LATER!



WHOA! WHEN DID SHE SLIP INTO FAST FORWARD?

THINGS HAVE BEEN CRAZY SINCE THOMAS FIREHEART BOUGHT THE DAILY BUGLE AND REPLACED J. JONAH JAMESON! *

IT'S THE TRANSITION, PETER.

* IN SPECTACULAR SPIDER-MAN #7-35.



GUESS I SHOULD'VE FIGURED, JOY, BUT I'M STILL NOT USED TO THE FACT THAT JONAH ISN'T AROUND ANY MORE.

I KNOW. I LIKE THE RAISE I GOT--

--BUT I'M NOT SURE I LIKE THE JOB AS MUCH.



IT'S HARD TO BELIEVE THAT THIS CHANGEOVER IS REALLY BECAUSE OF ME!

AS PLUM, FIREHEART OWED SPIDER-MAN A DEBT OF HONOR.



HE TRIED TO PAY THAT DEBT BY REMOVING A THORN FROM SPIDEY'S SIDE--NAMELY, JONAH!

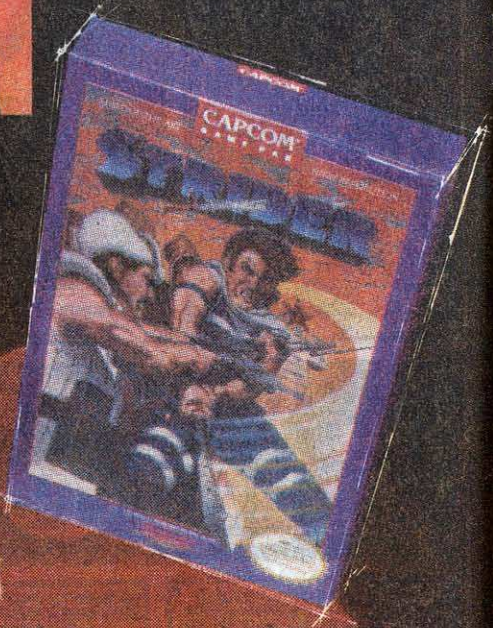
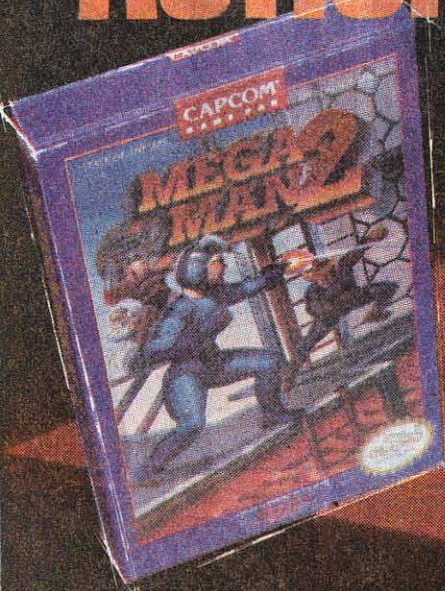
OH, WELL, BETTER GET TO AUNT MAY'S PLACE IN QUEENS. AND THE FASTEST WAY TO DO THAT IS--



--HUH? SPIDER-SENSE TINGLING! USUALLY WARNS OF DANGER!

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GET SET FOR RADICAL ACTION



Stand by, gamers! Capcom introduces two new thrilling games to its Nintendo series. And as always, the graphics are hot and the action intense.

First, experience the ultimate character adventure game! As MegaMan, you must conquer and control the eight empires of the evil Dr. Wily. But beware of his sinister robots that rule each empire. Their special powers present a unique challenge at every level.

Then, prepare for undercover action as the Strider. Your orders are to enter Russia and infiltrate the Red Army, returning enemy secrets to your superiors. But be extremely cautious. You know what the Russians do to spies!

So get set for radical action in these exciting additions to the Nintendo Entertainment System. From Capcom, U.S.A.

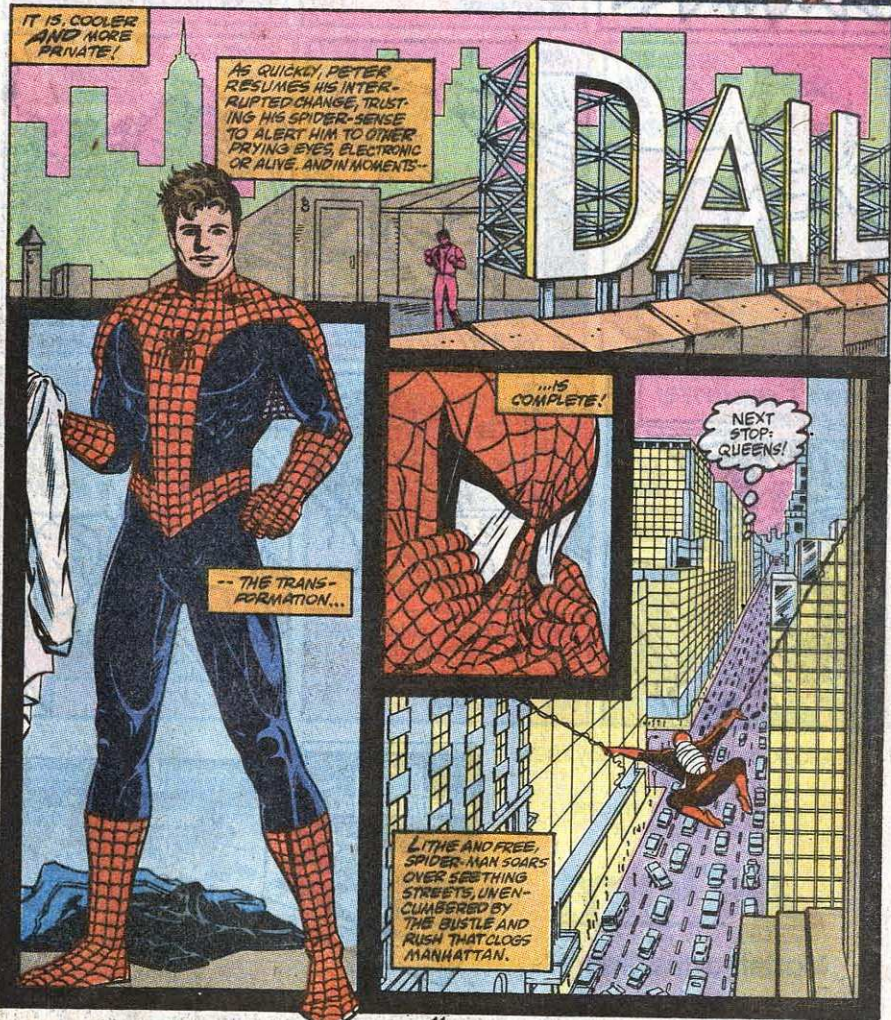


MegaMan 2 Screen Shot



Strider Screen Shot

CAPCOM





The look and feel you already know.

- No messy wires
- Rapid-fire for higher scores
- Accurate up to 30'

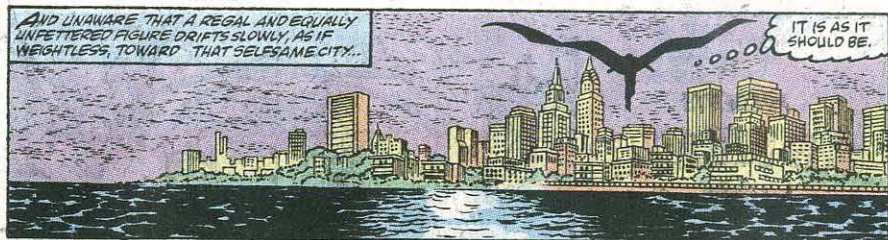
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AND UNAWARE THAT A REGAL AND EQUALLY UNFETTERED FIGURE DRIFTS SLOWLY, AS IF WEIGHTLESS, TOWARD THAT SELESMACE CITY...

IT IS AS IT SHOULD BE.



THE GREATEST METROPOLIS ON EARTH, LYING AT THE FEET OF GRAVITON!



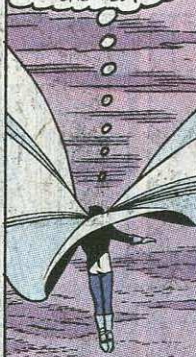
APROPOS SINCE, AS MASTER OF THE ELEMENTAL FORCE OF GRAVITY, I AM SOMETHING OF A GOD!

HOWEVER, MY TASK HERE IS A MINOR ONE: DESTROY SPIDER-MAN!



CHILD'S PLAY.

IN FACT, WHEN THE KINGPIN CONTACTED ME, OFFERING TO SEND OTHERS TO DEFEAT MY OLD ENEMIES, THE AVENGERS, IN EXCHANGE FOR MY SERVICES, I NEARLY LAUGHED!



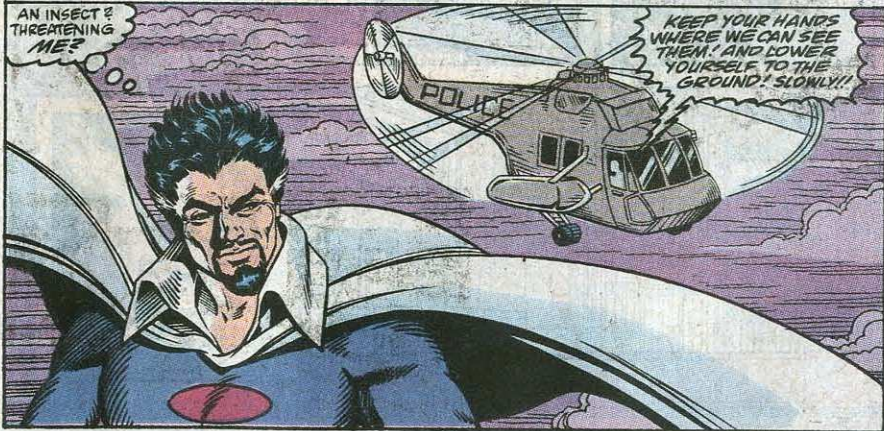
*SEE AVENGERS TITLES FOR DETAILS.-- J.S.

BUT IF HE WANTS TO SEND A TIGER TO CRUSH A KITTEN, I SUPPOSE HE HAS HIS REA...

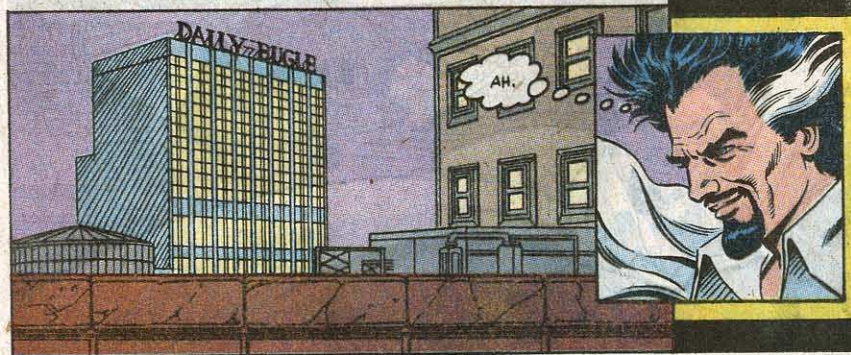
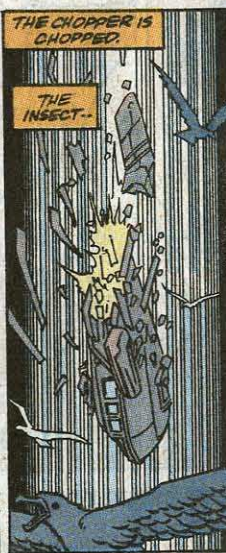
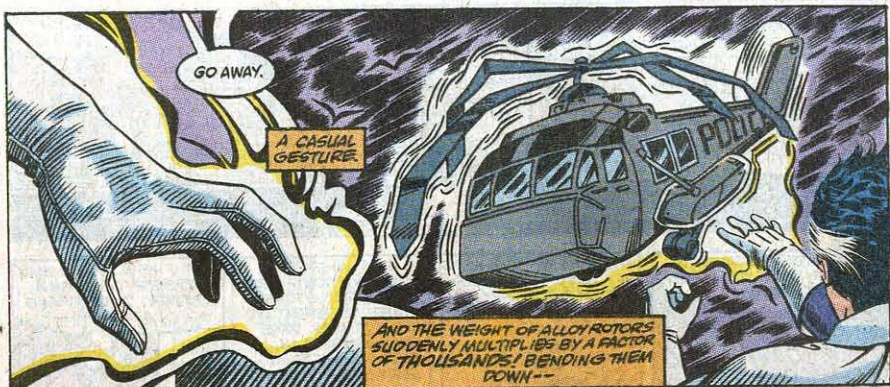


YOU THERE! HALT!!

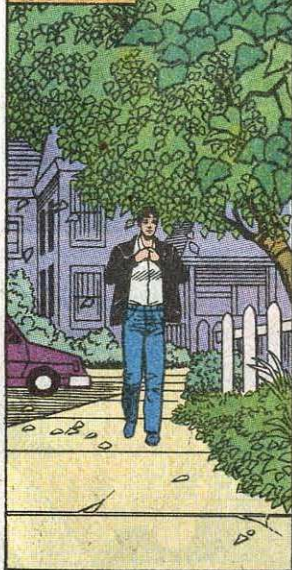
AN INSECT? THREATENING ME?



KEEP YOUR HANDS WHERE WE CAN SEE THEM! AND LOWER YOURSELF TO THE GROUND! SLOWLY!!



BUT THE OBJECT OF GRAVITON'S SINISTER INTEREST CURRENTLY HAS OTHER CONCERNS, AS HE AMBLES DOWN A FOREST HILLS SIDEWALK TO GREET--



MR. CHEKOV!
TODAY'S THE
DAY, HUH?

THAT'S RIGHT, PETER!
THE RESIDENT HOTEL
I'M MOVING INTO HAS
MY ROOM READY.



IT'S NOT SO BAD. THE
NEIGHBORHOOD IS QUIET,
I'LL HAVE TIME TO READ.

THOUGH I WILL
MISS YOUR AUNT
MAY AND THE
OTHER
BOARDERS.

THEY'LL MISS
YOU, TOO, SIR.
GOOD LUCK.

PETER! BE CAREFUL,
DEAR! THIS IS HOT!



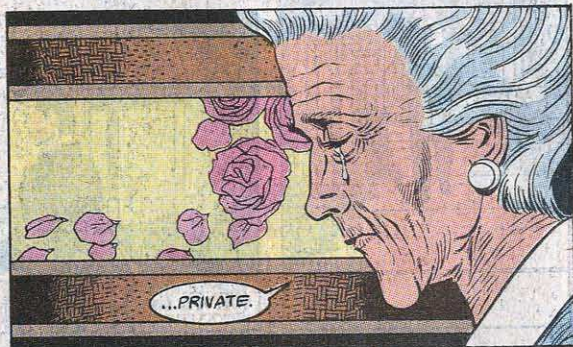
SO WAS THE
PARTY.
AUNT MAY,
YOU SHOULD
HAVE BEEN
THERE.

YOU WOULD
HAVE WON THE
HIP-HOP
CONTEST
HANDS DOWN!



YOU'RE SWEET, PETER.
BUT YOU KNOW I DON'T
WANT TO LEAVE NATHAN
ALONE. NOT...

...NOT
NOW.





BUT UPTOWN, A DESPOT OF A DIFFERENT SORT STRIDES THROUGH THE LOBBY OF THE DAILY BUGLE BUILDING, ACTING FOR ALL THE WORLD AS IF HE OWNED THE PLACE, AN ATTITUDE--

-- TO WHICH A WELL-TRAINED SECURITY GUARD TAKES DECIDED EXCEPTION!

ALL RIGHT, SLICK! FREEZE!

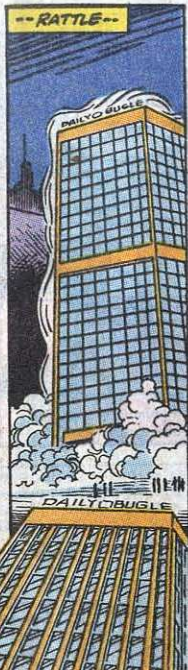


YOU APPEAR STRESSED, MY FRIEND. IF YOU'LL FORGIVE THE YOUTHFUL FALSTANCE, WHY DON'T YOU--

I-I'M FLOATIN'! F-FLYIN' UP TO THE 3 OUCHÉ CEILING!

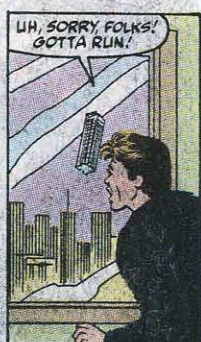
BEIN' PRESSED 2 UNGÉ INTO THE TILES! C-CRUSHED! CAN'T... ...BREATHE...!





-- AND RIP FROM ITS FOUNDATIONS, LEAVING SPEWING WATER MAINS AND CRACKLING ELECTRICAL CABLES AS IT RISES, AN IMPOSSIBLE OBLONG BLIMP, INTO THE HAZY AIR ABOVE MANHATTAN!

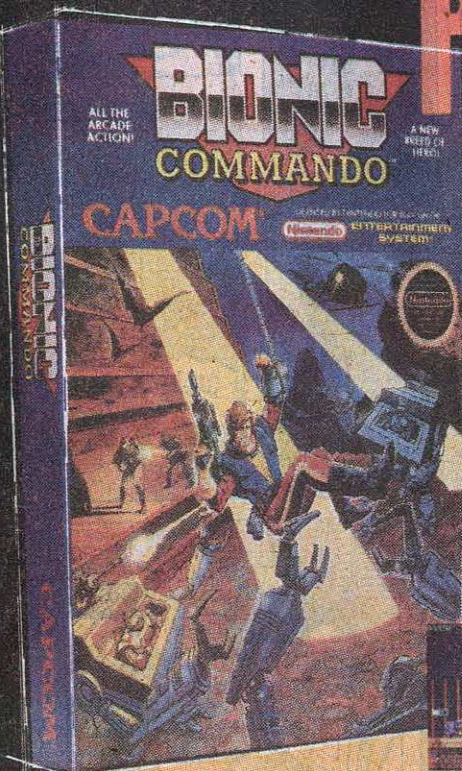




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To the most daring soldiers, this might seem an impossible test, but they've never experienced the power of Bionic Commando!

Screen shots from the
Nintendo Entertainment
System



CAPCOM

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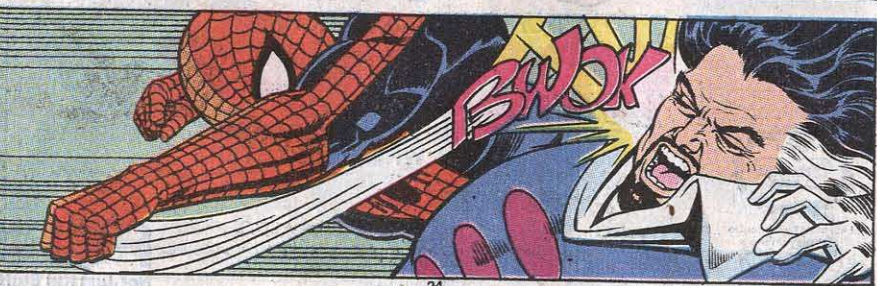
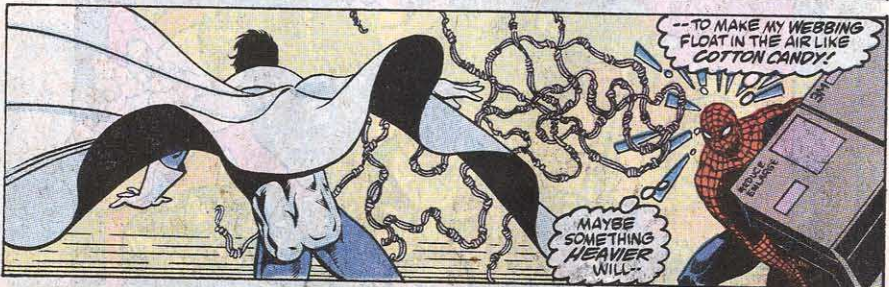


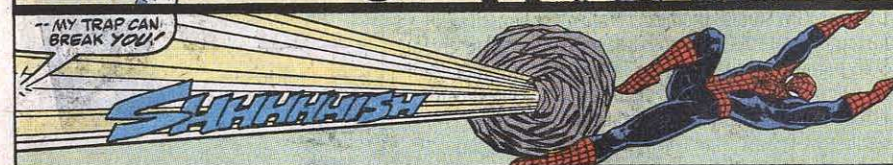
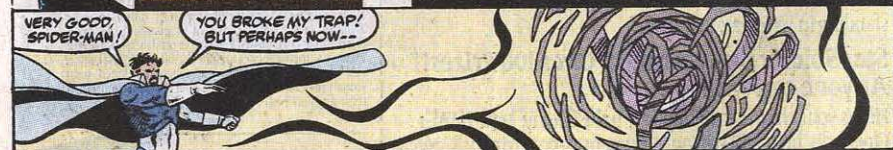
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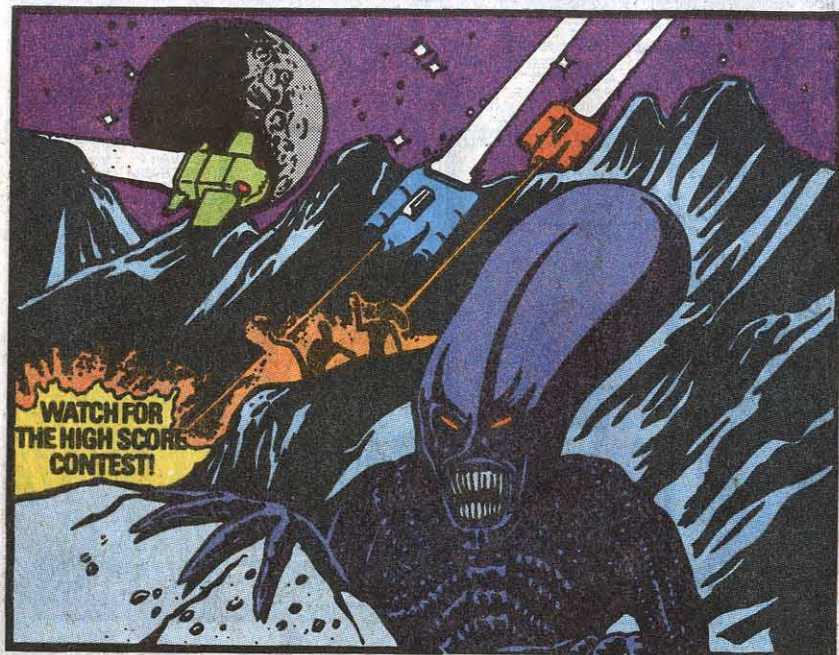


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FCI 
Not Just Kid Stuff







Now that you've shot down a few... Here's your chance to see one up close.

You've spent some time behind the triggers of a plasma-drive galactic fighter. And more than one horde of fungal-faced aliens has bitten the interstellar dust for standing in *your* way. But now...

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To enter, just cut out the coupon, attach it to a Star Soldiers game box top, and mail to: Taxan Star Soldiers Sweepstakes, 161 Nortech Pkwy., San Jose, CA, 95134.

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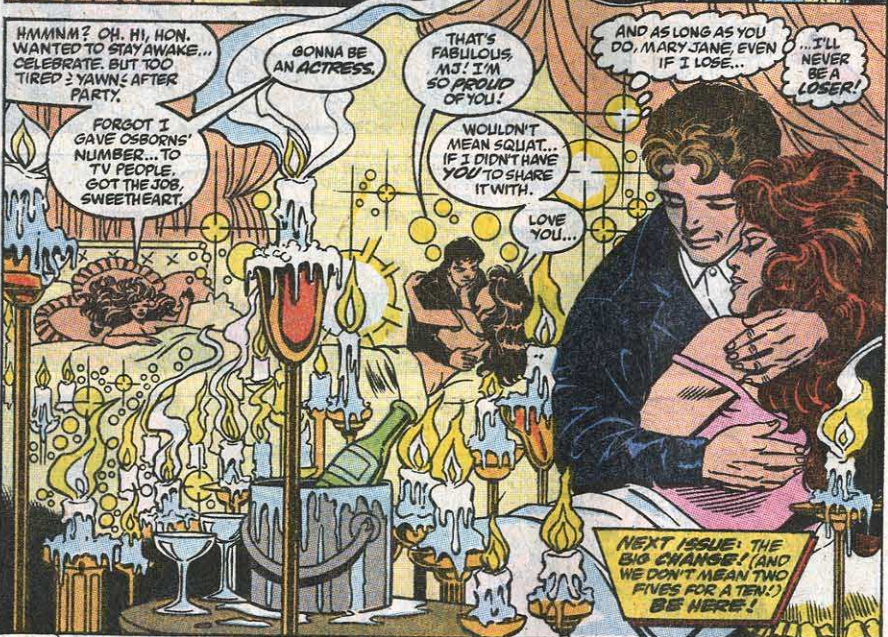
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ASSISTANT EDITOR

Attention correspondents: All letters considered for publication must include your name and address, though we will withhold that information upon request.

Dear Jim,

Ever since Todd McFarlane took over the art chores on AMAZING SPIDER-MAN, I've been dying to see his rendition of the Scorpion. Well, issues #318 and #319 did not disappoint me. He looked great! Too bad he had to lose his wild, new tail so soon. We also got the added bonus of seeing the Rhino and Blacklash.

Keep up those exciting covers. They are worth the price of \$1.00 alone.

Michelinie's writing is excellent. Especially his handling of Pete and MJ's marriage. Sometimes it's rocky, considering all the obstacles they have to overcome, but I think their love and commitment to each other will see them through. I just hope neither David nor any other writer ever gets it into his head to break them up. They deserve to grow old together.

I wouldn't mind seeing some of these villains show up to give Spidey a hard time: Shocker, Enforcers, Molten Man, and the Gray Gargoyle. An appearance by the Punisher again is a definite must!

Thanks for the space and keep up the great work!

Robert Knuist
1475 California St. #A
Mountain View, CA 94043

Hope you caught the Shocker in SPECTACULAR SPIDER-MAN #157, Robert. The Molten Man will rear his shiny head in WEB OF SPIDER-MAN #62. We have no plans for the Enforcers or the Gray Gargoyle at the present time, but another gray goliath will be wreaking havoc in these pages two months from now. The Punisher is also due for an appearance before the year is out, along with another favorite killing machine.

Dear David Michelinie,

My greatest prayers have been answered. THE AMAZING SPIDER-MAN is bi-weekly again. Your latest issue, #319 if you haven't been counting, which starts off the summer mania, was excellent. I mean, I haven't seen such a great issue since #318. I loved the part when the Rhino wrecked the Scorpion's van. Very impressive.

Will Todd McFarlane stay as the current artist for AMAZING? In the beginning, I wasn't sure if I liked him, but recently he has improved a lot. Also, David, keep the humor in Spidey's lifestyle. It's really becoming.

I have one important question about the plot, though. Will Mary Jane and/or Peter track down Jonathon Caesar to make him stop hurting them?? How come WEB and SPECTACULAR have the Gang War and AMAZING doesn't? (Okay, I lied. I had two questions.)

Keep up the good work and keep the web spinning.

Alfredo Gomez
8 Freneau Drive
Morganville, NJ 07751

Todd is leaving AMAZING SPIDER-MAN to tackle some new, double-top-secret projects, Alfredo. He will be drawing the issue mentioned above, as only Todd can, then the talents of Erik Larsen and Al Gordon will be gracing these pages (you caught a glimpse of their awesome work in issue #324). Oh, and how about a hand for Colleen Doran and Andy Mushinsky for lending their talents on this issue's art tasks! As for your other questions, check out this year's SPECTACULAR SPIDER-MAN ANNUAL to discover MJ's revenge upon Jonathon Caesar. The reason the Gang War storyline wasn't prominently featured in AMAZING was simply because we wanted to focus on Spidey's other adventures. After all, you don't want too much of a good thing, do you?

Dear Amazing Spider-Man,

BORING! That was the only word that came to my mind after reading AMAZING SPIDER-MAN #319. The cover set me up for what I thought was going to be an epic brawl. But, it turned out to be BORING! Not even a single punch was thrown! All there was was a short chase scene, and then BAM, it was over. I think the problem is that David Michelinie is showing more of Peter's friends and family, than Spidey in action against super-villains. McFarlane adds to the problem by giving Mary Jane half page spotlights, and then leaving tiny boxes for the supposed "Main Event."

Please don't jump to the wrong conclusions. I think it's very important to develop sub-plots, etc. But its nice to once in a while have an entire comic devoted to pugilistic confrontations. For a perfect example, just scan over WEB OF SPIDEY mag.

I guess the bottom line is--please have a long fight scene wherever possible. And if you plan to have a slugfest in the near future, bring the Scorpion or the Shocker back for a traditional thriller. Thanks.

Until the Hobgoblin gets a face lift, Make Mine Marvel.

Tim Aski
5261 Eagle Heights Rd.
Duncan, B.C. V9L-4T8

That's what "Acts of Vengeance" is all about, Tim. For the next three months you will be treated to issues packed with "pugilistic" pugacity provoked by culprits who seem to have no motivations for their actions. (All you AVENGERS fans, however, know what lurks at their motivating roots.)

Dear Spider's Web,

Re: AMAZING SPIDER-MAN #319

I'll begin with the cover, since that is the first thing I ever see of a comic book. It looked great. The Rhino really looks awesome (I hate that word, but I think it is appropriate). And the rest of the guys look pretty good also. As for the "Non-Mutant Misadventures" heading, I still like "The Non-Mutant Super Hero" better.

Spider-Man delivering a pizza? I don't know, guys, that's pretty low. But like he said, you take your shots where you can. Beauty.

I'm glad to see the Rhino again. I really like his new outfit. Keep it for a long time. And Blacklash too, I also enjoyed seeing him. He is a good villain to bring in every so often.

And speaking about the Rhino, he really knows how to "reach out and touch someone." The scorpion sure found that out quick. I like it. And he lost his tail. That should keep him busy, now that he will have to replace it. Great story, Dave. And Todd did an excellent job, as usual.

Shane Hutchinson
2710 Jamestown
Dickinson, TX 77539

The Scorpion regains his awesome tail just in time for "Acts of Vengeance," when he and several other villains take on those Canadian super heroes in ALPHA FLIGHT #79. Speaking of "Acts of Vengeance..."

What the heck's happening to Spidey? First he's taken out by a second-string villain, the Trapster. Then he obtains some mysterious new powers, which will make him the strongest hero in the Marvel Universe! The action begins in SPECTACULAR SPIDER-MAN #158 and continues in WEB OF SPIDER-MAN #59, where the wall-crawler pits his new powers against Titania! Then return here next month as Magneto investigates Spider-Man's enhanced abilities by battling him in Central Park!

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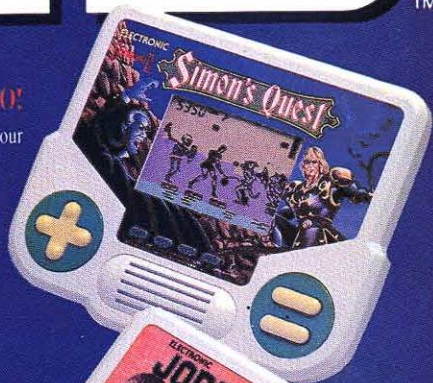
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